



Atomic is one of the leading manufacturers of wintersports equipment and part of the Amer Sports Corporation. For our Business Unit Protection, Apparel & Gear, located at our head office in Altenmarkt im Pongau / Salzburg we are seeking at the earliest possible date:

MATERIALS & QUALITY ENGINEER APPAREL & GEAR (M/F/D)

In this important role, you will be responsible for specifying, developing, and qualifying fabric materials and trims from conceptual briefings to bulk production. You will be collaborating closely with internal stakeholders, such as development management, product management and product design, as well as external supply chain partners in Europe and Asia.

KEY MISSION AND ACCOUNTABILITIES:

- Formulate Apparel & Gear fabric strategy and create seasonal material briefs based on product range direction, technical innovation, and brand sustainability targets
- Establish processes and tools for the management of all technical development aspects, such as fabric performance, functional finishes, prints, dyes, lab dip- & color development
- Development and validation of fabric materials and trims for apparel and gear products within briefing guidance and development calendar, from pre-season through to bulk production
- Establish and run testing program for new material and trim developments, from R&D stage to in-season lab & field testing, ensuring quality and functional requirements are met
- Monitor relevant industry regulations across key markets and secure continued compliance
- Build and maintain strong relationships with external supply chain partners and internal materials procurement team, securing on-time, on-cost, and on-quality development
- Creation and maintenance of key product data, using established PLM- and database systems
- Ongoing support and close collaboration with key internal stakeholders (e.g.: development manager, product management, product designer, Asian sourcing- & procurement teams)

YOUR PROFILE AND REQUIRED COMPETENCIES:

- Bachelor or master's degree in textile materials engineering, textile design or related field
- Professional experience in materials- and trim development, preferably within the performance apparel industry

- Sound knowledge of textiles and textile manufacturing processes from fibre, yarn, knit and woven material construction, to lamination and finishing
- Ability to manage multiple projects and/or priorities with high levels of ownership and accountability
- Sound proficiency in MS Office applications, additional experience with PLM software (e.g.: Centric) preferred
- Business-fluent English skills required, additional German language skill preferred
- Self-motivated, well-organized team player with a pro-active and collaborative working style
- Ability to communicate effectively inside the organization, as well as externally with overseas development teams and supply chain partners
- Passionate about performance apparel products, skiing, and the greater outdoors

WHAT WE OFFER:

- A varied, demanding and self-responsible activity in the Sports Industry
- Comprehensive development and training opportunities
- Flexible working hours and home office possibility
- Attractive social and employee benefits
- Canteen on site

The annual collective agreement's minimum salary for this position is € 38.000 gross. Depending on your personal qualifications and vocational experience, we offer an appropriate payment in excess thereof for this highly responsible activity and opportunities for development in a globally active group of companies.

If the scope of these responsibilities meets your expectations, please be welcome to apply [online](#) with all usual application documents.

